

1. Create an Incident



Create Incident

Name: Enter Incident Name

Status: Active

Type: Select Type

Date: 01/16/2017

Description: Enter Description

Population: 42684

FEMA Factor: 3.61

Forms: Add

Create Default Team

Create Default Task

Save Cancel

Incidents organize and store all related data for a given event

- Name of the Incident
- Status of the Incident. (Open will make the incident visible to all users.)
- FEMA's list of incident types. This will pre-select a list of form types.
- Date of the Incident
- Description of the Incident
- Pre-filled population and FEMA impact threshold values
- Allows you to add or delete entry form types available for tasks in the incident
- Creates a single set of default teams and tasks for quicker data entry

2. Create a New Task



Create Task

Name: Enter Task Name

Type: Enter Type

Status: Active

Date: 01/16/2017

Description: Enter Description

Special Instructions: Enter Special Instructions

Assign: Assign to Team

Time Charge Category: Select Category

Limit Forms: Add

Save Cancel

Tasks are a group of entry forms that are assigned to a team

- Clicking Save will move you to the Task Map screen described in Steps 3-5
- Name of the Task
- Type Label of the Task. This is a text box
- Status of the Task: Request, Active, Holding, Closed
- Creation Date of the Task
- Description of the Task
- Special instructions pertaining to the Task
- Selects the team assigned to the Task
- Selects time charge category for the Task (i.e. FEMA Cat A for debris)
- Selects the entry form types available for the task

3. Create a Task Area



Crisis Track Console - Task Details

Map view showing a task area defined on a map.

Tools: Draw Tool, Clear Task Area

Save Cancel

Tasks can include a defined operational boundary called the Task Area. This boundary is visible to field teams via the Crisis Track mobile app.

- Provides drawing tools to define the task area
- Clears the task area shape

4. Assign Structures



Crisis Track Console - Assign Structures

Map view showing GIS structures assigned to the task area.

1. Select Structures: Use Task Area, Select Structures, Clear Selections

2. Assign Structures: Form (Default), Assign

Assigned Structures creates pre-filled entry forms for a selected group local GIS address points.

- Uses the Task Area created in Step 3 to select a group of GIS structures
- Provides drawing tools to select a group of GIS structures
- Clears the selected group of GIS structures
- Selects the entry form type. The "default form" the damage assessment form based on the GIS structures ownership type
- Creates a pre-filled entry form for every selected GIS structure

5. Bulk Edit Entries



Crisis Track Console - Edit Entries

Map view showing bulk edit options for entries.

Select Entries: All Assigned, Clear Selections

Change Task: Task, Change

Delete Selected Entries: Delete

Assigned Structures creates pre-filled entry forms for a selected group local GIS address points.

- Provides drawing tools to select a group of Entries
- Selects all entries with the status of "Assigned"
- Clears the selected group of Entries
- Changes the Task for a selected set of Entries.
- Deletes selected group of Entries

6. Create/Assign Teams



Edit Team

Name: Sample Team

Notes: Enter Notes

Employees: Add New

Equipment: Add

Tasks: Assign

Save Cancel

A Team is a collection of people and equipment working together. Only one Team can be assigned to a given Task. However, a given Team can be assigned to multiple Tasks.

- Name of the Team
- Notes or descriptions of the Team
- People assigned to the Team from the Employee Inventory (Admin)
- Equipment assigned to the Team from the Equipment inventory (Admin)
- Select the Task for the Team. Must save the Task first before button is available